

STREET FIGHTER

A Special Message From Captain Commando

Thank you for selecting STREET FIGHTER
from the TEAM CAPCOM SERIES.

STREET FIGHTER is thrilling and dynamic,
a game that features powerful
high-resolution graphics from CAPCOM, the premier
worldwide arcade-game designer.

This high-quality DISK PAK has been manufactured
to meet CAPCOM's rigid quality specifications
for excellence, assuring long-lasting playing
satisfaction game after game.

CAPCOM™
USA

Safety Precautions

Please take time to read the important instructions in this booklet. We recommend that you read it thoroughly, observing and complying with the safety precautions before you begin your challenging experience with STREET FIGHTER. It's your personal guarantee to greater satisfaction over a long period of time.

1. Avoid subjecting the DISK PAK to extreme temperature variances. Store at room temperature.

2. Avoid touching with fingertips. Re-insert DISK PAK in its protective jacket to keep clean and avoid scratching.

3. Do not bend.

4. Use of thinners, solvents, benzene, alcohol and other strong cleaning agents can damage the DISK PAK.

5. For best results, play the game a distance away from your television set.

6. Pause for 10 to 20 minutes after two hours or more of continuous game playing. This will extend the performance of your DISK PAK.

7. Do not place this DISK PAK on or near a television set. Exposure to the magnetic fields of the picture tube could result in damage to the DISK PAK.

The Street Fighter Story

Your martial arts savvy and expertise is renowned the world over. Now's the time to prove how tough you really are.

Travel to distant parts of the globe and battle for the title of the World's Greatest Street Fighter. It won't be easy. You'll be challenged by a Ninja warrior, a Kung Fu master, and a powerhouse boxer, just for starters.

Pack your clothes, and your meanest punch. Set out for China, England and Japan. And get set to face the world's most ruthless street fighters.

Loading Procedures: Atari ST

Insert disk, turn on the computer and the game will load automatically. To start the game, follow the instructions that appear on the screen.

Loading Procedures: Amiga

Turn on the computer, then insert the disk. The game will load automatically. To start the game, follow the instructions that appear on the screen.

Loading Procedures: Commodore 64

Type: load, *, 8, 1, and the game will automatically load. To start the game, follow the instructions that appear on the screen.

Loading Procedures: IBM

Start in drive A. Type SF, then return. To start the game, follow the instructions that appear on the screen.

Joystick Controls

Your joystick controls your every move. The basic joystick commands are:

- Push up to jump.
- Pull down to squat or block.
- Push right to move right.
- Push left to move left.
- The fire button lets you punch or kick.

Game Play

As you travel the world, you'll gain skills and experience that enable you to gain the upper hand on your opponents.

Expect several surprises during your many adventures. You'll discover secret moves that stun your enemies and give you a decided edge. You'll also uncover certain joystick combinations that empower you with amazing fighting abilities.

Practice, practice, practice. Unlock the martial arts secrets you need to become the world's premier street fighter.

Hints

Avoid being cornered. Keep moving.

Depressing the fire button for an extra fraction of a second intensifies the impact of your punch or kick.

Some of your foes are capable of launching missile attacks. Stay alert! Stay alive!



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